Note to guests:

- All activities operate from 1–5 p.m. unless otherwise noted.
- Public restrooms are available in all ASU buildings.
- Need assistance? Look for the volunteers with the "Ask Me!" signs or stop by the Information booth.
- Lost child? Go to the nearest Information booth.

Attend all ASU Open Door 2025 events

Polytechnic campus: Saturday, Feb. 15, 1–5 p.m. **Tempe campus**: Saturday, Feb. 22, 1–5 p.m.

There will be photographers and videographers on site capturing images for ASU to use for promotional and marketing purposes. By entering this event, you consent to being photographed, filmed and/or recorded for any ASU purpose. Subjects who are under age 18 will be asked to sign a Model Release form along with their parent or guardian.

Download the ASU Mobile App

Get up-to-the minute information on Open Door activities, parking, dining and maps.





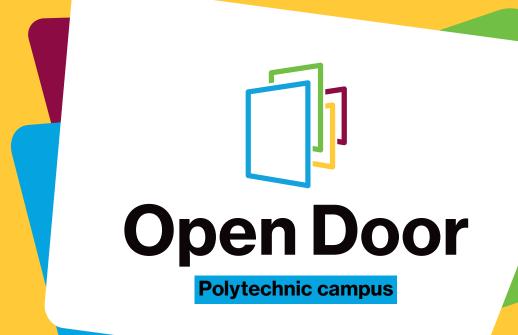
Repeatedly ranked











Join us at ASU's annual open house for an exciting behind-the-scenes look at the university repeatedly ranked No. 1 in the U.S. for innovation, sustainability and global impact.

ASU Open Door is your opportunity to go backstage on the Polytechnic campus. Unlock your curiosity and get hands-on with flight simulators, commercial printing and semiconductor fabrication labs. Visitors of all ages can explore project-based engineering, technology and interdisciplinary science programs on Saturday, Feb. 15, from 1–5 p.m.

To get your free tickets and more information, visit opendoor.asu.edu.





Zone A

Academic Center (CNTR)

Administration (ADMIN)

Agribusiness Center (AGBC)

Peralta Hall (PRLTA)

Santan Hall (SANTN)

Technology Center (TECH)

Zone B

Applied Arts Pavilion (AAPAV)

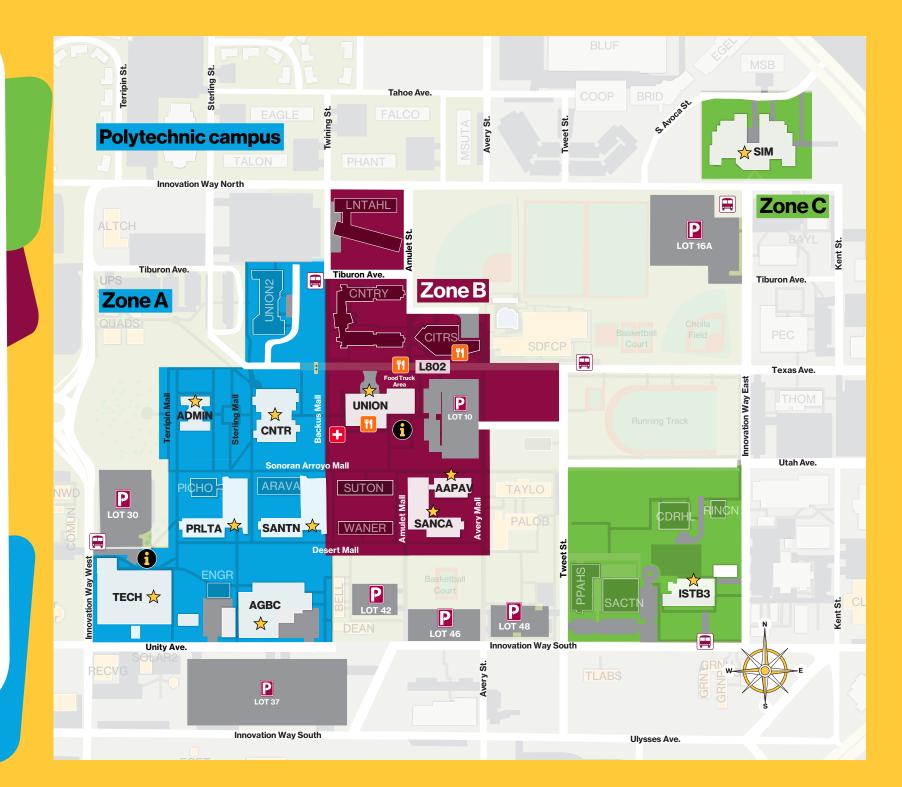
Santa Catalina Hall (SANCA)

Student Union (UNION)

Zone C

Interdisciplinary Science and Technology Building 3 (ISTB3)

Simulator Building (SIM)





Information



First aid



Visitor parking



Intercampus Shuttle



Restrooms are available in all ASU buildings



Food



Buildings hosting activities

